

# DIS-APPEARANCE

Sylvia Molina \_ 2015



**DIS-APPEARANCE** is an interactive art installation to be performed in real time: the appearance of the disappearance.

Flusser anticipates a future when material media will disappear as the support for immaterial information (paper, hard drive, and so on). Like the invisibility of the interface in Weiser (1993): "A good tool is an invisible tool. By invisible, I mean that the tool does not intrude on your consciousness; you focus on the task, not the tool"

By the end of the 2000s, arguments for the disappearance of physical media became common. In this case, the installation DIS-APPEARANCE represents the disappearance in real time of the spectator, of the real world, of physical things as well as the invisibility of the interface (a light 'draw' the objet to disappear).

As if in a magic show, people can disappear in front of our eyes, but... what does it means if you disappear yourself and now **you are present in the appearance of your disappearance?**

## Installation Requirements:

- ▶ Wi-Fi connection
- ▶ Video Projector
- ▶ Wall or Screen Projector
- ▶ Wii-remote & mac with software installed
- ▶ Videocamera (x2)
- ▶ Chromakey ArmChair installed in Remote Place

Shedule: ??th June, 2015

Place: ???Immersive Vision Theatre. Plymouth University. UK.

Times: ???16.30 h

Others: Somebody is invited to come there.